

DRAWINGS:

(A Graphical Representation)

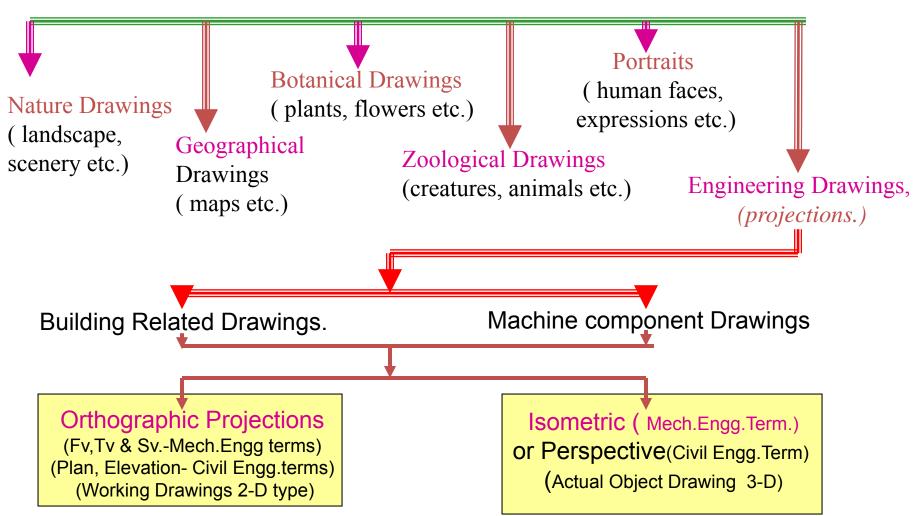
The Fact about:

If compared with Verbal or Written Description,
Drawings offer far better idea about the Shape, Size & Appearance of
any object or situation or location, that too in quite a less time.

Hence it has become the Best Media of Communication not only in Engineering but in almost all Fields.



<u>Drawings</u> (Some Types)





ORTHOGRAPHIC PROJECTIONS:

IT IS A TECHNICAL DRAWING IN WHICH DIFFERENT VIEWS OF AN OBJECT ARE PROJECTED ON DIFFERENT REFERENCE PLANES
OBSERVING PERPENDICULAR TO RESPECTIVE REFERENCE PLANE

Different Reference planes are

Horizontal Plane (HP), Vertical Frontal Plane (VP) Side Or Profile Plane (PP) And

Different Views are Front View (FV), Top View (TV) and Side View (SV)

FV is a view projected on VP. TV is a view projected on HP. SV is a view projected on PP.

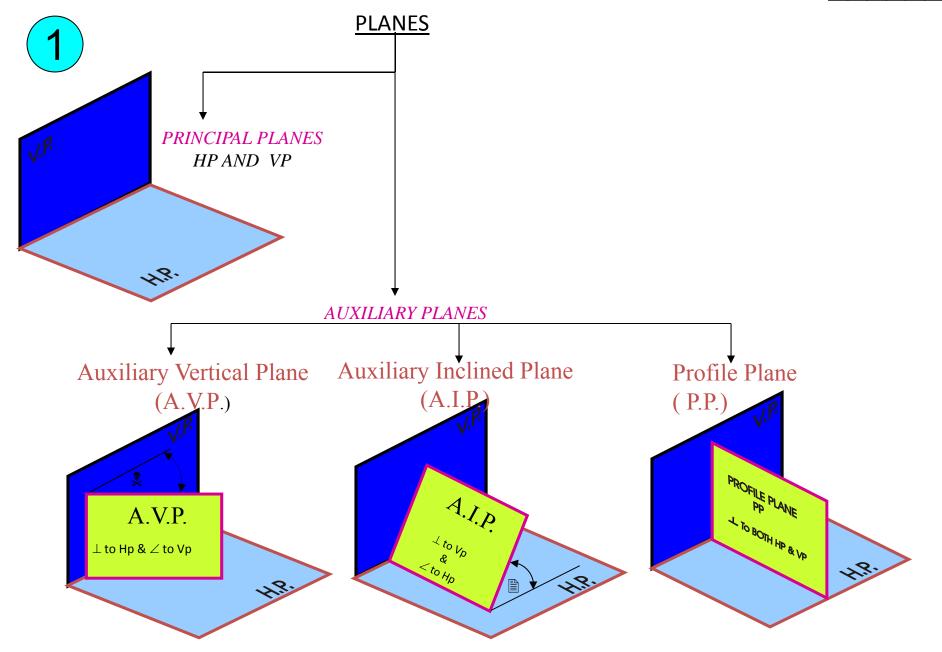
IMPORTANT TERMS OF ORTHOGRAPHIC PROJECTIONS:

1 Planes.

Pattern of planes & Pattern of views

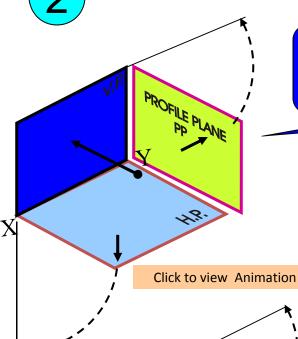
Methods of drawing Orthographic Projections





PATTERN OF PLANES & VIEWS (First Angle Method)





THIS IS A PICTORIAL SET-UP OF ALL THREE PLANES.

BUT IN THIS DIRECTION ONLY VP AND A VIEW ON IT (FV) CAN BE SEEN.

THE OTHER PLANES AND VIEWS ON THOSE CAN NOT BE SEEN.

PROCEDURE TO SOLVE ABOVE PROBLEM:-

TO MAKE THOSE PLANES ALSO VISIBLE FROM THE ARROW DIRECTION,

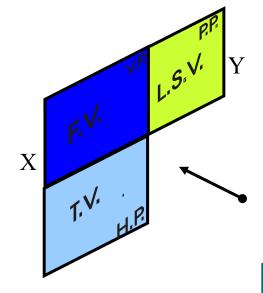
- A) HP IS ROTATED 90⁰ DOUNWARD
- B) PP, 900 IN RIGHT SIDE DIRECTION.

THIS WAY BOTH PLANES ARE BROUGHT IN THE SAME PLANE CONTAINING VP.

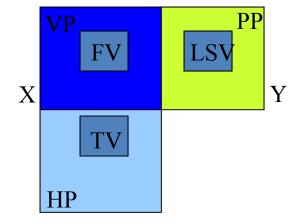
On clicking the button if a warning comes please click YES to continue, this program is safe for your pc.



HP IS ROTATED DOWNWARD 90°
AND
BROUGHT IN THE PLANE OF VP.



PP IS ROTATED IN RIGHT SIDE 90°
AND
BROUGHT IN THE PLANE OF VP.



ACTUAL PATTERN OF PLANES & VIEWS
OF ORTHOGRAPHIC PROJECTIONS
DRAWN IN
FIRST ANGLE METHOD OF PROJECTIONS



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Methods of Drawing Orthographic Projections

First Angle Projections Method

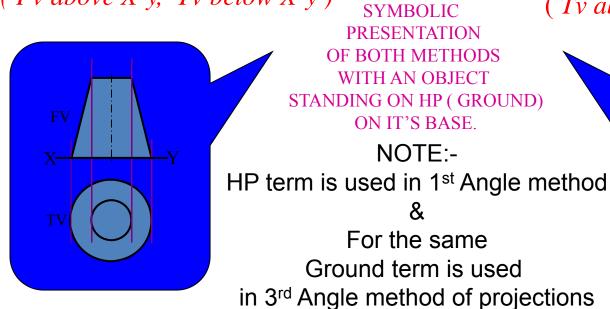
Here views are drawn by placing object in 1st Quadrant

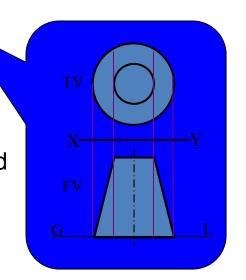
(Fv above X-y, Tv below X-y)

Third Angle Projections Method

Here views are drawn by placing object in 3rd Quadrant.

(Tv above X-y, Fv below X-y)

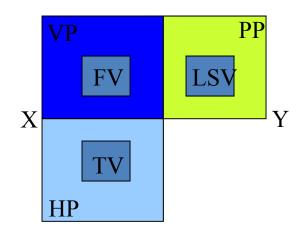




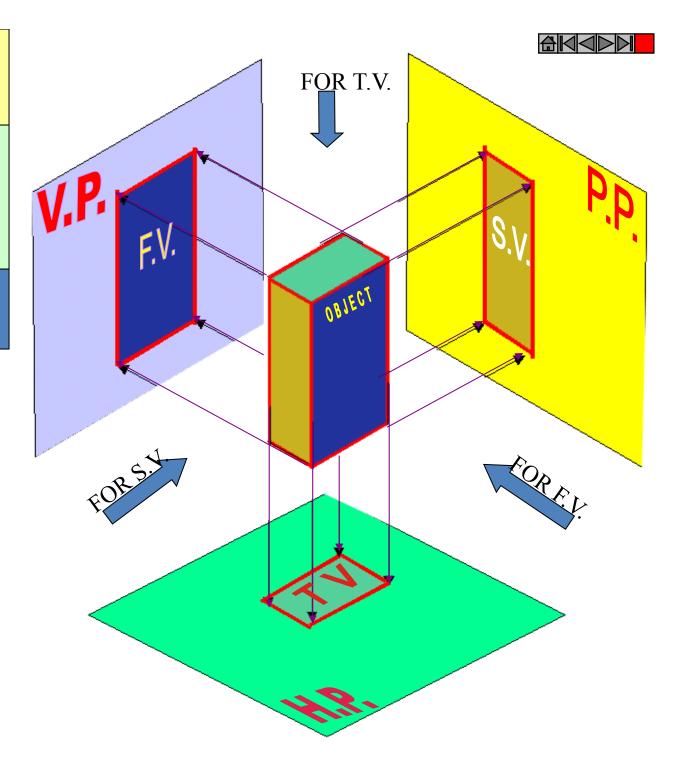
FIRST ANGLE PROJECTION

IN THIS METHOD,
THE OBJECT IS ASSUMED TO BE
SITUATED IN FIRST QUADRANT
MEANS
ABOVE HP & INFRONT OF VP.

OBJECT IS INBETWEEN OBSERVER & PLANE.



ACTUAL PATTERN OF
PLANES & VIEWS
IN
FIRST ANGLE METHOD
OF PROJECTIONS

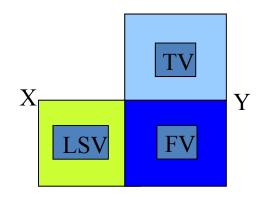




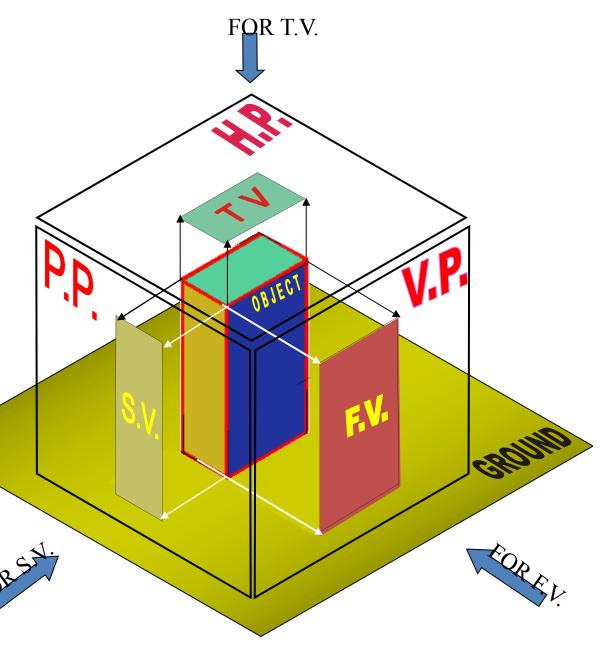
THIRD ANGLE PROJECTION

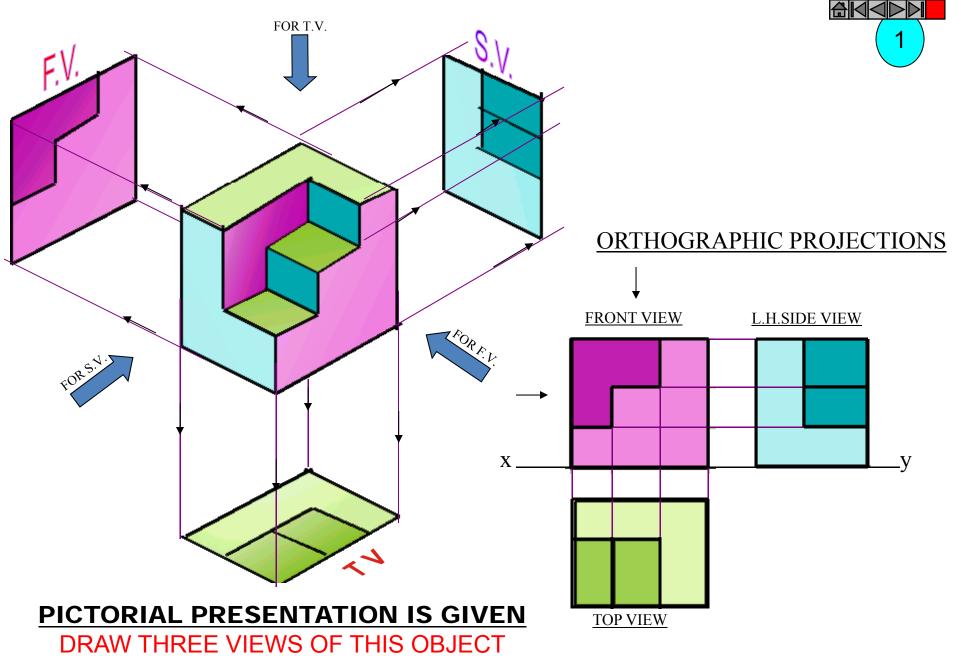
IN THIS METHOD,
THE OBJECT IS ASSUMED TO BE
SITUATED IN THIRD QUADRANT
(BELOW HP & BEHIND OF VP.)

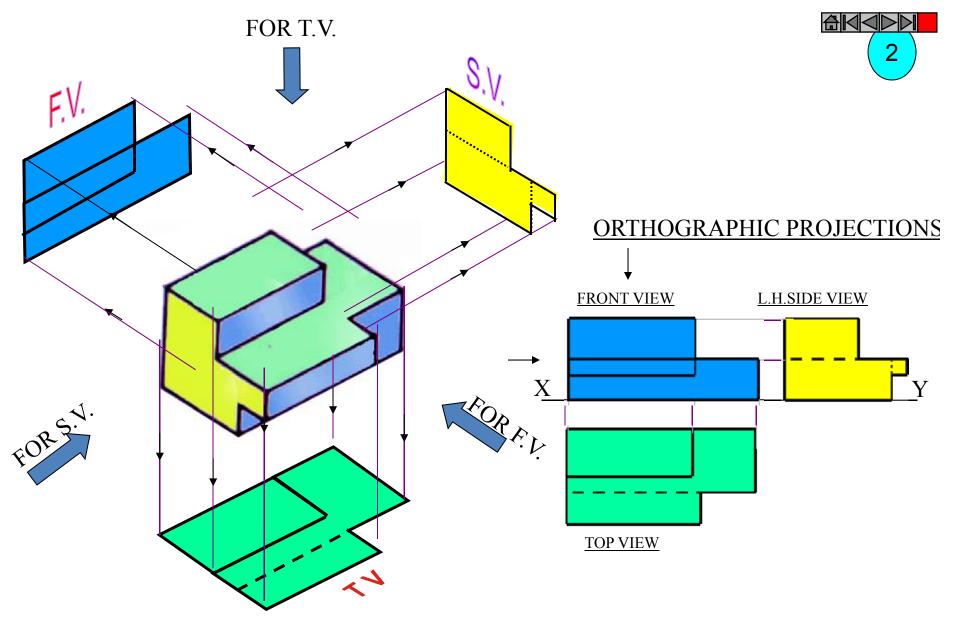
PLANES BEING TRANSPERENT AND INBETWEEN OBSERVER & OBJECT.

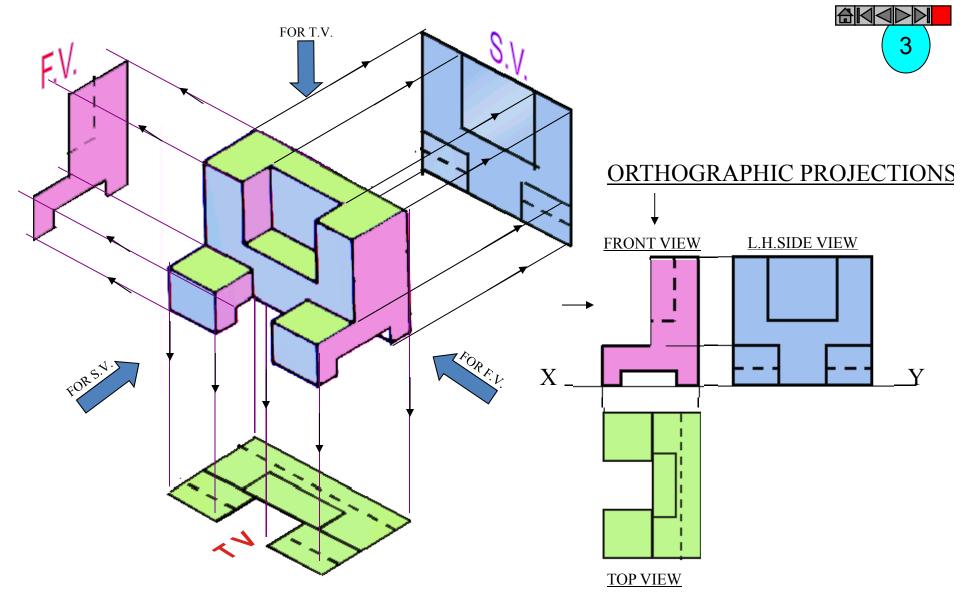


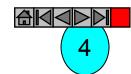
ACTUAL PATTERN OF
PLANES & VIEWS
OF
THIRD ANGLE PROJECTIONS

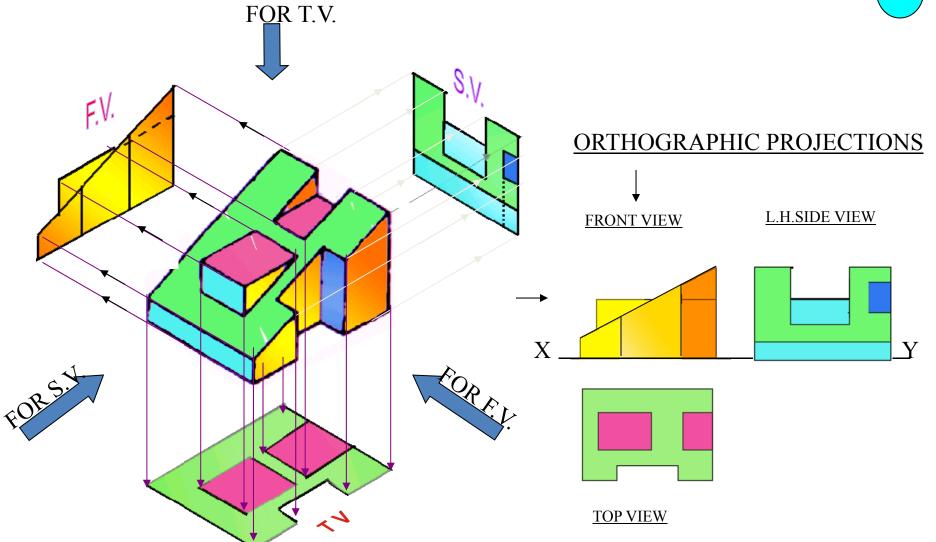


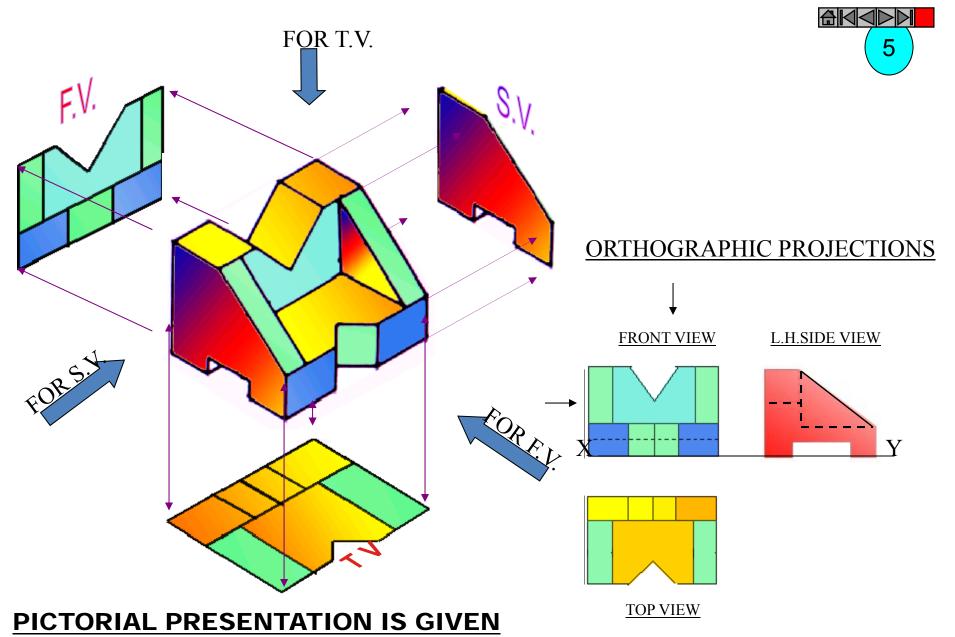


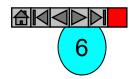


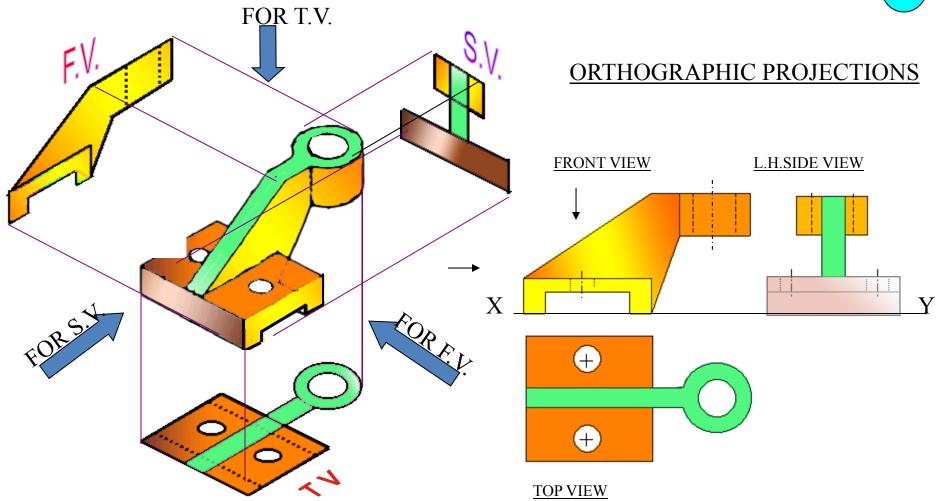


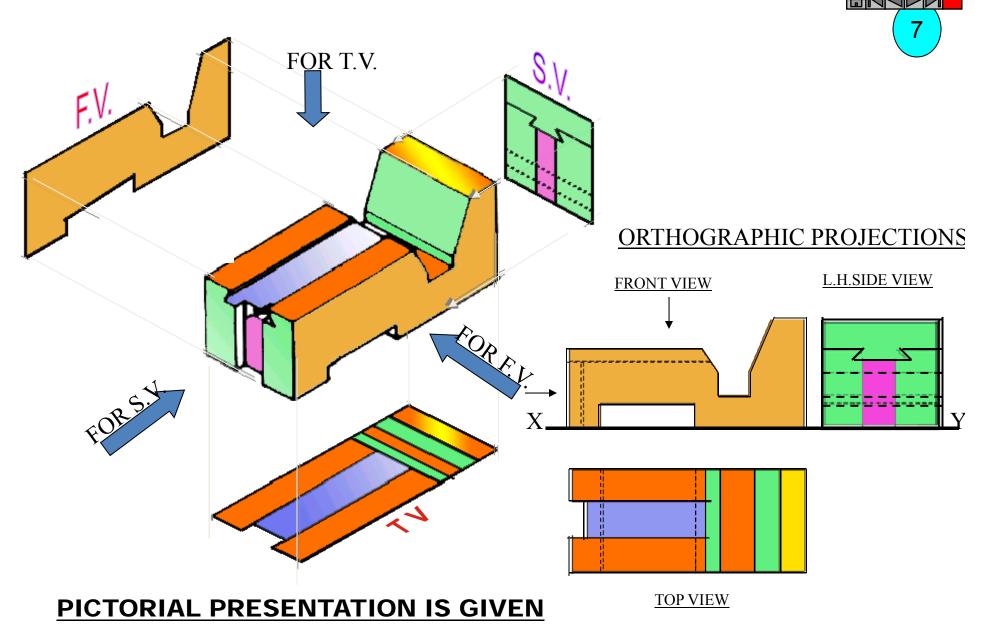


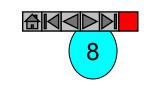


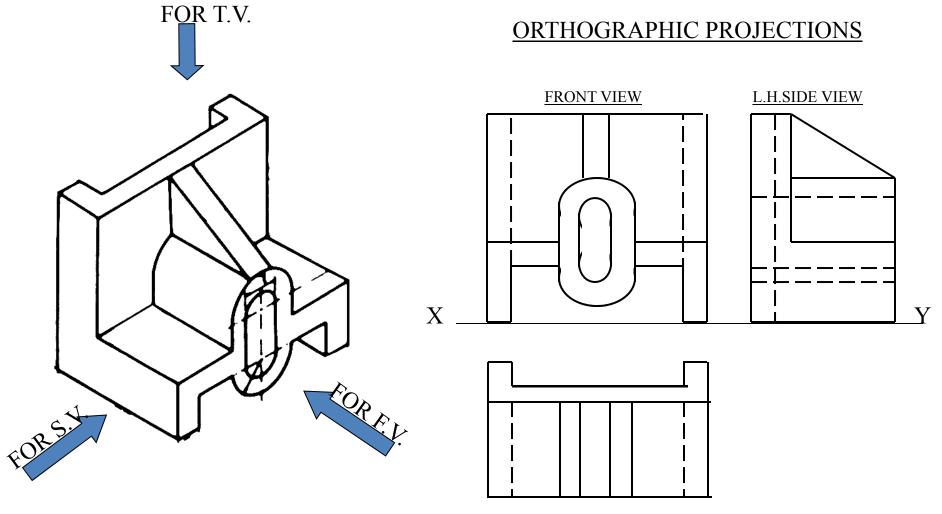








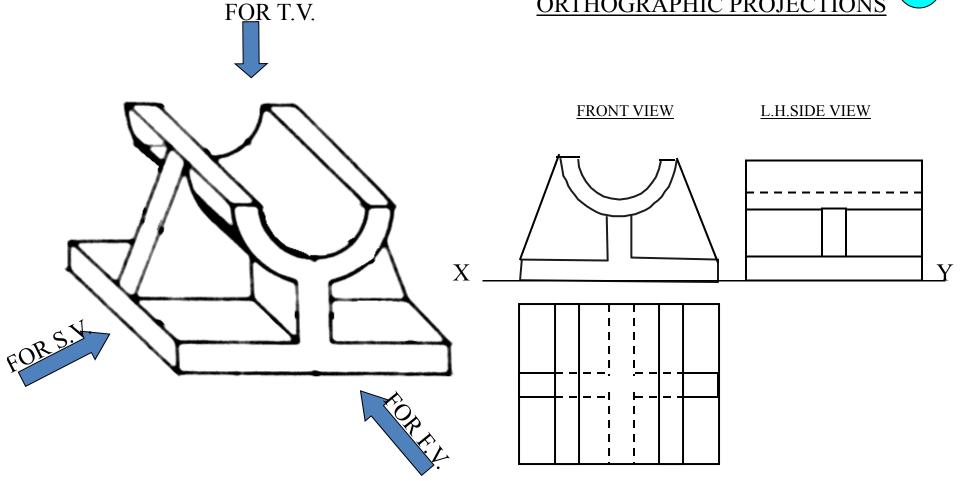




TOP VIEW

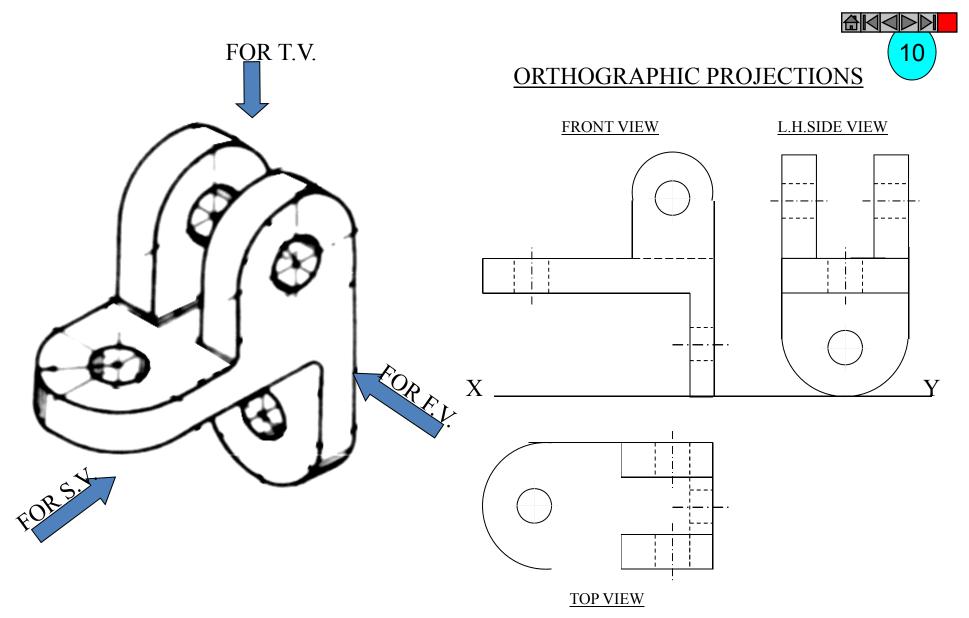
PICTORIAL PRESENTATION IS GIVEN

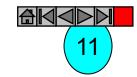


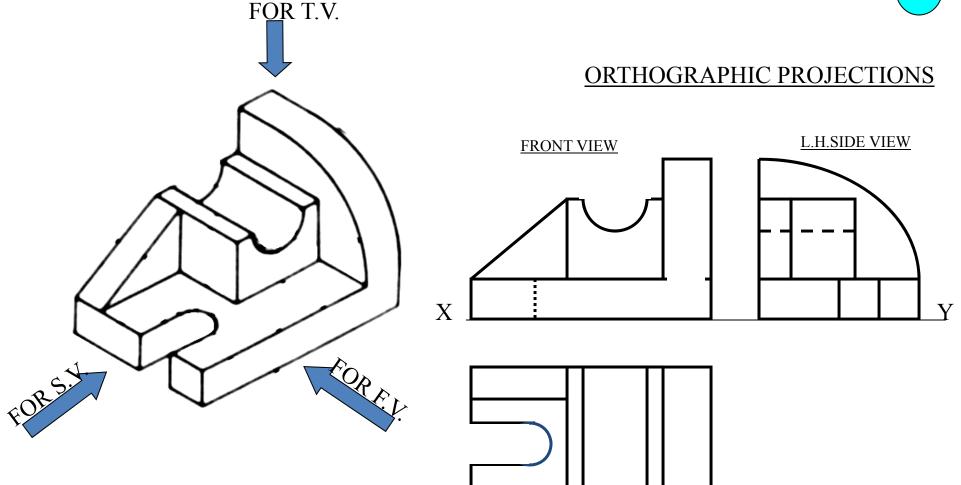


DRAW THREE VIEWS OF THIS OBJECT BY FIRST ANGLE PROJECTION METHOD

TOP VIEW

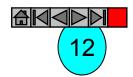


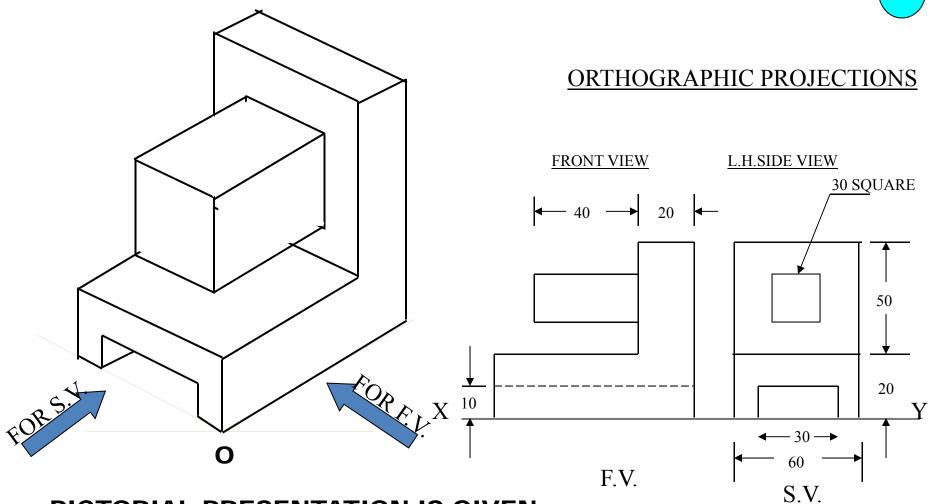




DRAW THREE VIEWS OF THIS OBJECT BY FIRST ANGLE PROJECTION METHOD

TOP VIEW





DRAW FV AND SV OF THIS OBJECT BY FIRST ANGLE PROJECTION METHOD